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The Locomotive Assignment Problem with Distributed Power at the Canadian National Railway Company

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Some of the most important optimization problems faced by railway operators arise from the management of their locomotive fleet. In this paper, we study a general version of the locomotive assignment problem encountered at the tactical level by one of the largest railroads in North America: the Canadian National Railway Company (CN). We present a modeling framework with two integer linear programming formulations and contribute to the state of the art by allowing to decide each train's operating mode (distributed power or not) over the whole (weekly) planning horizon without partitioning it into smaller time windows. Given the difficulty to solve the problem, one of the formulations is enhanced through various refinements such as constraint relaxations, preprocessing and fixed cost approximations. We thus achieve a significant reduction in the required computational time to solve instances of realistic size. We also present two versions of a Benders decomposition-based algorithm to obtain feasible solutions. On average, it allows to reduce the associated computational time by two hours. Results from an extensive computational study and a case study with data provided by CN confirm the potential benefits of the model and solution approach.

Key words: Locomotive planning, Network optimization, Railway transportation, Integer programming

1. Introduction

Locomotive planning plays a crucial role in the overall performance of railway companies. The high cost of locomotives and the large number of them required to satisfy train schedules make of the locomotive fleet one of their most valuable assets, generally representing an investment in the order of billions of dollars. Therefore, optimization tools that help in the locomotive planning process are potentially highly valuable. Although previous studies have shown significant potential savings, many railway companies still rely on human experience to solve the complex decision-making problems related to locomotive planning. Moreover, proper management can have significant social and environmental impacts. For example, the railway industry represents one of the most important means of transportation in North America. In Canada only, over 900,000 tons of freight were transported on a daily basis in 2017 (RAC 2018). In this paper we focus on a tactical locomotive planning problem faced by one of the largest railway companies in North America, the Canadian National Railway Company (CN).

The Operations Research (OR) literature on locomotive fleet management distinguishes two main problem types that match the decision process of most railways, namely, a tactical and an operational optimization problem. The need to resort to a sequential planning approach is a consequence of both the complexity of the problems and the types of decisions to be made. At the tactical stage, it has been referred to as the Locomotive Assignment Problem (LAP) (Vaidyanathan et al. 2008) whereas at the operational level it is usually known as the Locomotive Routing Problem (LRP) (Vaidyanathan, Ahuja, and Orlin 2008). In brief, the LAP consists of determining the number and types of locomotives assigned to each train of a given schedule so that power requirements and flow balance of locomotives at stations are met while minimizing an objective function. The typical train schedule is a weekly plan to be repeated over a three or four-month period. The goal in the LAP is to obtain a guideline on how to assign locomotive types to trains and reposition them in the network so that the plan is repeated every week. Then, the LRP is solved weekly to determine the actual sequence of trains to be operated by each specific locomotive while honoring other constraints and minimizing the cost.

In railway transportation, especially for freight in North America, typically there is more than one locomotive assigned to operate each train either because the demand for horse power (HP) cannot be satisfied otherwise or because operating main-line (ML) trains that are usually long and heavy on long distances or specific corridors with difficult geographic conditions require reliable *consists*. A consist is defined as a group of locomotives traveling together. More importantly, in recent years, CN and many other railway operators have started moving from the conventional mode where all the active locomotives travel together at the head of the train to *distributed power* (DP), where locomotives can be interspersed throughout the length of the train. DP is a relatively recent technology (Deveau 2011) which has yielded several patents in the last two decades. However, it also brings an extra level of complexity to the planning problem. On the one hand, DP reduces the in-train forces permitting an increase in the length and weight of the train. It also reduces fuel consumption, wear on various components and the possibility of derailment. On the other hand, setting up and separating the locomotives that travel on DP mode is more time consuming and not all locomotives possess the right equipment to be used in this mode. Thus, in this article, we study a general version of a tactical LAP denoted LAP-DP. We continue this section with an overview of related work followed by a statement of our contributions.

1.1. Literature Review

Several articles in the broader context of locomotive scheduling have been published dating back to the mid 1970's. Here we mention those that we consider the most relevant ones for this paper mainly based on the level of planning but we refer the reader to the survey papers of Cordeau, Toth, and Vigo (1998) and of Piu and Speranza (2014) for a more complete review of the literature. We note that the problem names and their definitions may vary in related articles, not necessarily following the classification discussed here.

One of the first works addressing the LAP with a locomotive fleet composed of different locomotive types was that of Florian et al. (1976). In this case, consists can be formed of one or more locomotive types to meet HP requirements. The authors proposed a multicommodity network flow-based model and a Benders decomposition algorithm to solve

the problem. Their model was later generalized by Ziarati et al. (1997) to include other operational constraints in what they denoted as an LAP at the operational strategic level requiring no repetitiveness of the solution. Ziarati et al. (1997) proposed a solution method for full size instances on CN data from 1995 (approx. 2,000 trains per week and 1,200 locomotives) based on dividing the time horizon into a set of rolling and overlapping 1-day time windows. Every time slice is optimized using a branch-and-bound procedure in which the Linear Programming (LP) relaxations are solved with a Dantzig-Wolfe decomposition. The authors also considered maintenance constraints falling into the category of what we denote as the LRP. In a subsequent paper, Ziarati et al. (1999) presented an improved solution methodology denoted branch-first, cut-second which significantly reduces the LP relaxation gap and the overall computing time.

Cordeau, Soumis, and Desrosiers (2000, 2001) presented exact algorithms based on Benders decomposition to handle the simultaneous assignment of locomotives and cars of passenger transportation for Via Rail Canada. Ahuja et al. (2005) and Vaidyanathan et al. (2008) proposed ILP formulations for a tactical version of the LAP considering several realistic characteristics in collaboration with CSX Transportation. Their formulations are based on a space-time network representation and can be described under the umbrella of multicommodity network design problems with integer flows. Ahuja et al. (2005) proved that the LAP is an \mathcal{NP} -hard problem which in turn implies that the LAP-DP also belongs to this class of problems. The authors also present heuristic methods to solve the models mainly by removing fixed-charge variables and solving the 1-day version repeatedly over the full week. Their full size instances contain approximately 3,300 trains and 3,300 locomotives among five locomotive types.

Vaidyanathan et al. (2008) included additional operational constraints and proposed an improved ILP formulation based on assigning only predefined consists. This idea followed from the important observation that since an integral number of locomotives must be assigned, it is very unlikely that there is a consist satisfying *exactly* the train HP (Ziarati et al. 1999). In reality, the function of HP over the set of consists is not continuous but a stepwise function. More importantly, these steps are typically of a few hundreds of HP which in turn implies a significant gap between the LP relaxation and the ILP solution.

Moreover, several side constraints can be implicitly handled in the predefined consists. Vaidyanathan et al. (2008) discuss the benefits of having a pure consist-based formulation for the LAP where both active and non-active locomotives travel in the network as consists. Later, Piu, Kumar, and Speranza (2015) proposed an optimization model to define the initial set of consists and Jaumard and Tian (2016) proposed a column generation approach for a similar variant of the LAP.

More recently, Powell et al. (2014) and Bouzaiene-Ayari et al. (2016) presented an approach based on Approximate Dynamic Programming (ADP) to solve locomotive scheduling problems for Norfolk Southern. The authors proposed three optimization models distinguished mainly by the level of detail that define the set of locomotives which is tightly related with the level of planning. They refer to this family of models as PLASMA (Princeton Locomotive and Shop MAnagement system). First, they consider a strategic variant denoted as single commodity formulation (PLASMA/SC) where all locomotives are assumed to be of the same type. Then, they consider a multicommodity formulation with four locomotive types (PLASMA/MC) and finally a multi-attribute version in which each locomotive is identified individually (PLASMA/MA). Note that the PLASMA/MC and PLASMA/MA versions are similar to what we denote the LAP and LRP, respectively. One of the important contributions of Bouzaiene-Ayari et al. (2016) was to include and efficiently handle several sources of uncertainty, especially those relating to time delays. However, as the authors point out, ADP seems to be well suited to handle high levels of detail, including uncertainty, but is less skilled at managing a global vision of flows around the network over time. This means that ADP is possibly not the best approach to deal with repeatable solutions, i.e., matching ending with beginning inventories, which is our focus.

1.2. Contributions

To the best of our knowledge, deciding of the operating mode (DP or conventional) has not been included in the optimization models proposed in the literature nor any benefit (e.g., reduction in the HP required) that depends on the type of consist. Also, we note that there is no solution methodology of a general and realistic version of an LAP in which one

considers repetitiveness in the solution without partitioning the train schedule into smaller time windows. This cyclic behavior is an important modeling aspect when following a sequential planning approach to facilitate the implementation of the subsequent problem solution. Furthermore, depending on the train schedule, trains may operate only a few days per week which can yield suboptimal solutions when solving a daily problem. Thus, the main contributions of this article are the following.

- We introduce a general version of an LAP denoted as LAP-DP in which the mode of operation of the trains is part of the decision process. Under this umbrella we consider the benefits in the HP required depending on consist configuration and we show how it greatly impacts the objective function value. Additionally, we incorporate other real-life considerations in the model such as repositioning of inactive locomotives at intermediate stations and consist busting which are explained in detail in the following sections.

- We present two Integer Linear Programming (ILP) formulations to model the LAP-DP and we develop various enhancements on one of them to improve the computational performance when solved with a general-purpose solver. Among other ideas, we propose constraint relaxations, approximation of fixed costs and criteria to select predefined consists available to be assigned. With the enhanced formulation we obtain good solutions, compared to actual operations, for real-size instances of the problem within a time limit of 6 hours. Without these refinements and proper implementation of the modeling framework it is not possible to even obtain feasible solutions within this computing time limit.

- We also develop two versions of an algorithm based on Benders decomposition (Benders 1962) to obtain feasible solutions in reasonable time and test different variants of these algorithms to assess their performance. On average, there is a time improvement of almost two hours to find the first feasible solution in comparison with the enhanced formulation for the full-size instances. Moreover, the results indicate that the Benders-based algorithms are less dependent on the number of threads used in the experiments.

- We present results and insights from a case study based on real data and guidance provided by CN for ML freight trains as well as local and yard services requiring planned locomotive power. All the solutions obtained with the model indicate significant potential savings in comparison with the actual operations.

– We perform an extensive computational study to assess the performance of the formulations on realistic instances. Through a sensitivity analysis on various parameters of the models, we assess the characteristics of the solutions as well as the performance of the algorithms. The results show that there is an important impact on both solutions and algorithmic performance when emphasizing certain parameters of the objective function and some constraints.

1.3. Paper Structure

The remainder of the paper is organized as follows. In Section 2 we describe the LAP-DP in detail and in Section 3 we present the modeling framework along with two ILP formulations. In Section 4 we describe the algorithmic refinements on one of the formulations and two algorithms based on Benders decomposition for the LAP-DP. In Section 5 we present the computational experiments and the case study and conclusions follow in Section 6.

2. Problem Description

At the tactical level, the goal is to obtain a cyclic solution that provides a guideline for the subsequent levels of planning. Thus, it becomes unnecessary and rather counterproductive to determine the routes of individual locomotives at this stage because their operational conditions and initial positions in the network will vary from week to week. In addition, the train schedule may suffer small changes every week and, more importantly, there are decisions associated with individual locomotives that would be difficult or impossible to comply with when planning three months in advance. Instead, the problem is modeled by aggregating locomotives into significant types, i.e., assuming that locomotives with similar specifications and costs are actually indistinguishable. In this context, it is important to emphasize that the LAP can only be implemented in practice jointly with an LRP solution.

In particular, the LAP-DP consists of determining the optimal assignment of locomotive types to trains and the choice of operating mode while satisfying power requirements and flow balance for a given 7-day train schedule. The force required to pull a train is often expressed in terms of HP which can be met by selecting a set of locomotives, possibly of different types. Hence, the main output of the LAP-DP is an assignment of consists to trains.

2.1. Problem Data

The input of the LAP-DP mainly consists of a weekly train schedule with the corresponding HP demand values and a set of available locomotives partitioned into types. Let K be a set of locomotive types and A_T the set of train legs indexed by $l \in A_T$.

Trains legs: Each train leg $l \in A_T$ is defined by a type, origin and destination stations, a length, a tonnage t_l , times of departure and arrival, and a parameter β_l called Horse Power to Tonnage (HPT). The train type determines whether a train operates in the mainline network, which typically implies heavy, long distance trains, or if it is a local or yard service. The HPT is based on geographical and operational conditions and it allows to approximate how much HP is needed to pull the tonnage of the train.

Locomotives: Associated with each locomotive type $k \in K$ are the number of available locomotives f^k , the HP h^k , the weight of a locomotive w^k , a binary parameter dp^k indicating whether it is DP equipped, the number of axles λ^k and an indicator that determines whether it generates DC or AC power. Let B and D be the sets of locomotive types that generate AC and DC power, respectively.

Network: Information on the rail network is assumed to be available such as each train route R_l , the railroad distance $r(i, j)$ between stations i and j and power change stations, which are predefined points in the network where some trains may stop for a consist change.

Costs: We consider fuel consumption costs which depend on the locomotive type, the train and the diesel cost. Also, we consider a track maintenance cost associated with the usage of the railroad. There is an ownership cost g^k that corresponds to the weekly cost of using a locomotive of type k . Finally, there are crew costs that depend on the duration of the train as well as the train type.

2.2. Power Requirements

One of the main constraints of any LAP is to assign sufficient locomotives of the right types so that one ensures the HP required to pull each train. The typical HP approximation for a given train leg l is done using $\beta_l t_l$. However, an important aspect that may yield significant savings and is not being considered using this approximation is that the HPT changes when a train is operated under DP or when the assigned consist is formed of AC locomotives only. Therefore, a more precise approximation of the HP required is

$$HP_i = \begin{cases} \beta_i t_i & \text{if conventional mode} \\ \beta_i^A t_i & \text{if conventional mode and all AC locomotives} \\ (\beta_i - \theta_i) t_i & \text{if DP mode} \\ (\beta_i^A - \theta_i) t_i & \text{if DP mode and all AC locomotives,} \end{cases} \quad (1)$$

where β_i^A and θ_i model the values of HPT if only AC locomotives are assigned and the discount on HPT for using DP, respectively.

Another aspect to consider is the power change stations where trains may modify consists. These are well-defined stations in the schedule since it is known where the HPT varies considerably from one part of the route to the next. One way to include this feature is by splitting the original train by modifying the origin-destination (OD) into the corresponding parts at power change stations as if they were separate trains in a preprocessing stage.

2.3. Consist Busting and Train-to-Train Connections

Consist busting is an important decision in locomotive scheduling which plays a major role in the objective function of existing models, especially for those at the operational level. We say that a consist is *busted* if, after arriving at its destination station, the locomotives are separated and become available individually. Otherwise, when the arriving consist is assigned without changes to a departing train, we refer to it as a *train-to-train connection*. In Section 5.2 we describe in detail how we handle train-to-train connections.

2.4. Flow Balance and Power Availability

An important aspect in locomotive planning is ensuring that there are sufficient locomotives of each desired type at each station to satisfy the train schedule. However, the network is usually *unbalanced* because some stations require more HP than they receive through the arriving trains or vice-versa. Stations are called *sources* when the total HP of departing trains exceeds that of arriving trains and *sinks* in the opposite situation. Therefore, locomotives must be repositioned by other means than as active power on scheduled trains. This can be done in two ways: (i) deadheading (DH), which indicates that locomotives travel using the scheduled trains but are not pulling, and (ii) light traveling, which consists of sending groups of locomotives where only the leading one is active and they do

not have additional railcars attached. Note that DH is less costly but in many cases the only or most rapid way of repositioning locomotives is through light traveling.

An additional feature included in the LAP-DP, that to the best of our knowledge has not been addressed before, is to allow extra DH. What we denote as “extra” DH is common in practice and is formed of two parts. First, when there is an active train-to-train connection the non-active locomotives are allowed to stop or be added at the connecting station. Second, DH of locomotives that occurs between pairs of stations other than the origin and destination pair of each scheduled train, i.e., intermediate stations in the train route. Allowing DH locomotives to be dropped off and picked up in the middle of the train route at predefined stations has a significant impact in the solution and computing time.

2.5. Additional Constraints

Several side constraints and preferences are considered in the LAP-DP to better capture the requirements that arise in practice. For example, limiting the number of (active) locomotives and the number of active axles per train (a_l) as well as avoiding mixes of AC with DC locomotives. Some of these requirements are desirable but not mandatory. We can also impose that certain trains operate under DP or conventional mode depending on the length and weight of the train and we promote certain characteristics in the solution by means of weights in the objective function. Other common features in locomotive planning such as the use of foreign power (leasing locomotives from other railways), train delays and maintenance constraints are treated at the operational level.

3. Modeling Framework

We model the LAP-DP via a space-time network that represents the physical railroad and the train schedule simultaneously. Time units are in minutes and each locomotive type is considered a commodity to be routed on the network. Let $G = (N, A)$ be a graph with N the set of nodes and A the set of arcs. Each node $i \in N$ is associated with three attributes, namely, station number, time and type, whereas each arc $a \in A$ represents an activity such as a train leg, a waiting period, or repositioning of locomotives, among others. As in a network flow problem (Ahuja, Magnanti, and Orlin 1993), the flow of a particular commodity on an arc represents the assignment of this locomotive type to the

corresponding activity. We note that most of the notation used throughout this article is inherited from airline planning problems and from previous work on the LAP. Note that we refer indistinctly to a train arc and a train leg. Tables 1 and 2 summarize the main notation for parameters and sets used throughout the paper.

Table 1 Summary of main parameters

h^k, λ^k, w^k	Horsepower, number of axles and weight of locomotives of type k
dp^k	Binary parameter indicating if locomotives of type k are DP equipped
f^k	Number of available locomotives of type k
t_l	Tonnage of train $l \in A_T$
β_l, β_l^A	Standard and AC-only HPT for train $l \in A_T$
m^A, m^T, m^D, m^{DH}	Maximum number of locomotives (active, total, DP, DH) per train
$r(i, j)$	Railroad distance between stations i and j
g^k	Weekly ownership cost for a locomotive of type k
c_l^k	Per unit cost of assigning an active locomotive of type k to train l
d_l^k	Per unit cost of assigning a non-active locomotive of type k on arc l
θ_l	Discount on the train HPT for operating on DP
a_l	Maximum number of active axles for train $l \in A_T$
ρ_k^c	Number of locomotives of type k in consist c

Table 2 Summary of sets

K	Set of locomotive types or commodities
N, A	Sets of nodes and arcs in the space-time network
N_A, N_D	Sets of arrival and departure nodes
$N_G = N_I \cup N_R \cup N_E \cup N_{DP}$	Set of ground nodes (initial, grd-arr, grd-dept and DP)
A_T	Set of train arcs
A_G, A_{DP} and A_L	Sets of inter-ground, DP and light-travel arcs
$A_C = A_R \cup A_E \cup A_Q$	Sets of arrival-ground, ground-departure, and train-to-train arcs
A_{DH}	Set of extra deadheading arcs
$I[i], O[i]$	Sets of inbound and outbound arcs for each $i \in N$
S	Set of arcs that cross the checkpoint
B, D	Sets of locomotive types that have AC (or DC) power
R_l	Set of stations in the route followed by train l
$E(l, i, j) \subseteq A_{DH}$	Extra DH arcs available between stations i and j in R_l
C_l	Set of predefined feasible consists for train l
C^{DP}	Set of predefined consists using DP mode

3.1. Space-time Network

Figure 1 depicts an example of a space-time network with four trains represented with the bold arcs and four different stations. The dashed and bold-dotted arcs correspond to the

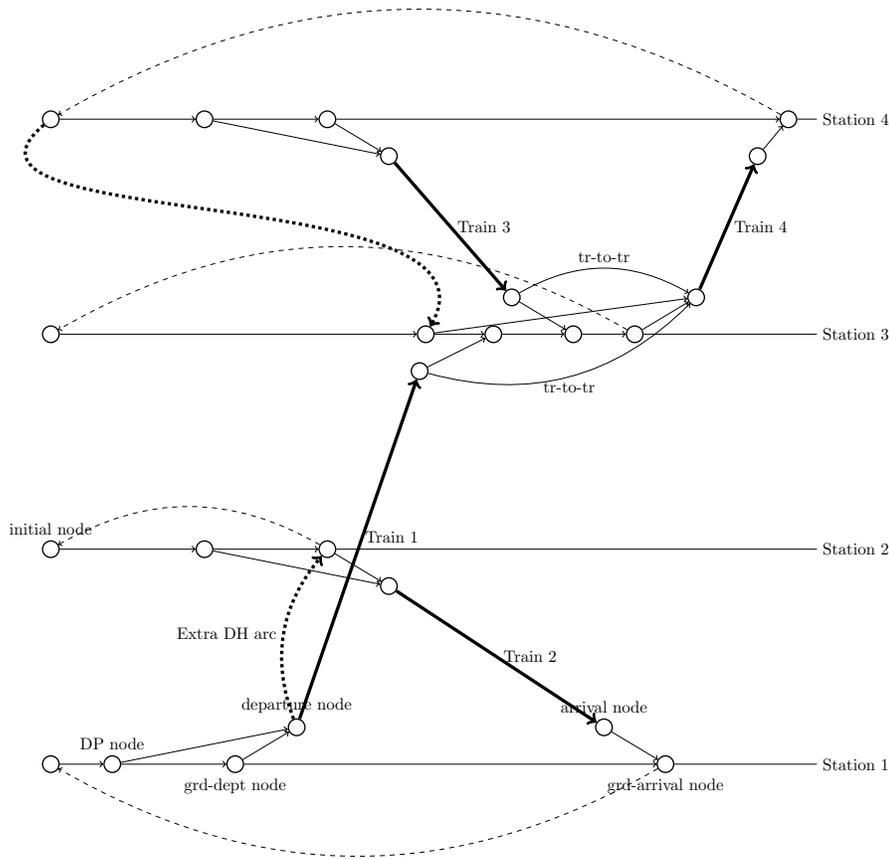


Figure 1 Example of space-time network on four trains and four stations

cyclic behavior of the solution, light travel and extra DH arcs, respectively. We also show examples of train-to-train arcs in the figure but we omit the representation of all extra DH arcs to simplify the diagram.

The set of nodes is partitioned into arrival (N_A), departure (N_D) and ground nodes (N_G). A train arc goes from a departure to an arrival node and the corresponding train information defines the station numbers and times for these nodes. Ground nodes are used to represent the events of locomotives when they are not assigned to a train, i.e., they are at a station. The set of ground nodes is further partitioned into ground-arrival N_R , ground-departure N_E , ground-initial N_I and DP N_{DP} nodes. For each arrival node there is an arrival-ground node and for each departure node there is a ground-departure node.

Each one of them has the same station number as its corresponding arrival or departure node. Each arrival-ground node has the time as its associated arrival node plus an input parameter that models the time for consist busting. For ground-departure nodes a value is subtracted from the departure time to model the time of creating a consist. A similar procedure is followed to create DP nodes. However, we should note that not every train will be allowed to operate on DP mode. Finally, we have one initial ground node at time zero for each station.

In the set of arcs we consider train arcs A_T , DP arcs A_{DP} , arrival-ground A_R , ground-departure (A_E) and train-to-train (A_Q) connection arcs ($A_C = A_R \cup A_E \cup A_Q$). Moreover, for each station we sort by time the ground nodes and create an inter-ground arc between each sequential ground node forming the set A_G of inter-ground arcs. After sorting the nodes, the last ground node of each station is connected with the corresponding initial ground node to model the cyclic behavior of the LAP-DP.

The set of extra DH arcs A_{DH} consists of two types of arcs: first, those that are not train arcs and outbound a departure node and arrive in an appropriate ground node of an intermediate station of the train route satisfying the travel time. Second, those that depart from an appropriate ground node of an intermediate station and finish at the arrival node. Note that using this construction we do not permit all possible cases of partial DH, only those that depart from or arrive to the associated origin or destination station of the train. We also limit the number of extra DH arcs by creating only those to or from intermediate stations with few in or out scheduled trains since they are more likely to need extra DH.

Finally, when an arc crosses the checkpoint, e.g., the arrival time is greater than the time horizon limit, we modify its destination and define the time attribute of the node such that it becomes the extra minutes after the checkpoint that is initially past. The set S is formed by all the arcs crossing the checkpoint as well as the cycle arcs.

3.2. Generating Light Traveling Arcs

Light travel arcs play a major role in the network representation when solving the LAP-DP. Including all possibilities of light travel arcs is not desired because the size of the network would increase considerably. The goal is then to select a suitable subset of light travel

arcs for which we follow a similar approach as that of Ahuja et al. (2005). In particular, we determine origin and destination stations of light travel arcs and their frequency by establishing the flow of HP in the network without considering the time component. We thus solve a minimum cost flow problem (Ahuja, Magnanti, and Orlin 1993) where the supply or demand of each node is given by an approximation of the total inbound HP minus the total outbound HP. Nodes with positive supply values represent power sinks and stations with negative supply values are power sources. We define the objective value coefficient for arc (i, j) as

$$e_{ij} = \begin{cases} r(i, j) & \text{if } nOp_{ij} \leq 2 \\ r(i, j)\alpha & \text{if } nOp_{ij} \in (2, \alpha) \\ r(i, j)\alpha^2 & \text{otherwise,} \end{cases}$$

where α is an input parameter and nOp_{ij} is the number of scheduled trains to operate from station i to station j . With this definition we discourage the flow on arcs in the space network when there are more than a given number of trains that operate an OD pair assuming that those locomotives can be deadheaded. This partly accounts for not saturating OD pairs using light travel arcs. Note that if long distance light travel is not desirable, as in our case study, arcs with a distance above a threshold value can be removed.

Finally, we create light travel arcs between a pair of stations if the corresponding solution flow is above a given minimum threshold value. We also have an input parameter to establish how many light travel arcs are created for such pairs. To avoid the creation of extra nodes in the space-time network, we generate light travel arcs conveniently using the current set of ground nodes. In particular, we use ground-arrival nodes as origins without affecting the representation of the model because it is then when locomotives become available to be sent elsewhere. In practice, it is possible that the locomotives are not sent exactly at that time as long as it is ensured that they arrive to their destination at the required time. Similarly, for destination nodes we choose the first ground node that is available after the corresponding travel time. At that time it is when the locomotives are possibly needed and can be made available.

3.3. A Consist-and-Locomotive Flow-Based Formulation

A common way of modeling an LAP is through integer flows traveling in the space-time network that represent the number of locomotives of each type on each arc. Previous works (e.g., Ahuja et al. 2005) have shown that the performance of this type of formulation is very poor in terms of computing time. We present a new Locomotive-Based Formulation (LBF) for the particular case of the LAP-DP in the Online Appendix. However, preliminary computational experiments confirmed the slow performance of this type of formulation when solved with a general-purpose solver.

Another approach to model the problem is to consider a predefined set of feasible consists C and to decide through binary variables whether a consist is assigned to a train or not (Vaidyanathan et al. 2008). In addition, we must also incorporate the operating mode in the decision. Let $C_l \subseteq C$ be the subset of feasible consists for train leg l , including DP and conventional consists, and ρ_k^c be the number of locomotives of type k in consist $c \in C_l$. Also, consider the subset C^{DP} of consists that operate on DP and its complement $\overline{C^{DP}}$, the set of consists on conventional mode. As mentioned before, there are numerous benefits to using a formulation based on consists instead of locomotive flows. For example, we use the sets C_l to implicitly take into account the HP requirements for each train and the benefits of using AC-only or DP mode, equivalently to equation (1). Moreover, several side constraints that appear in the LBF can be handled in the definition of C_l .

Let x_l^c be a binary variable taking value 1 if consist c is assigned to arc $l \in A_T \cup A_C \cup A_{DP}$ and 0 otherwise, and let y_l^k be the number of non-active locomotives of type k assigned to arc $l \in A$. Note that since DP consists have to be busted at arrival stations, we still need to define the y variables as locomotive flows instead of consists of non-active locomotives. Therefore, we propose a Consist-and-Locomotive Flow-based formulation (CLF) that is more flexible than a pure consist-based approach in dealing with the repositioning of locomotives and therefore likely to benefit more from extra DH arcs. Also, let $z_l = 1$ if arc $l \in A_C \cup A_L$ is used and 0 otherwise. Finally, u_l are variables to control a soft constraint that determines the total number of active axles per train.

We denote by c_l^k the operational cost of assigning an active locomotive of type k to train l , which is a function of the track maintenance and fuel consumption costs. The

costs d_l^k vary depending on the arc l , e.g., if $l \in A_T \cup A_{DH}$, d_l^k corresponds to the cost of deadheading a locomotive of type k using arc l whereas if $l \in A_L$, d_l^k represents the unit cost of light traveling a locomotive of type k on arc l . Fixed costs p and b_l represent the cost of activating an arc in the network, which in this case model the fixed costs of busting and light travel, respectively. In the case of light travel arcs it corresponds to the associated crew and fuel costs that depend on l . The fixed cost p of busting a consist as well as the penalties and preferences are more subjective and depend on how much weight the user wants to place on certain characteristics of the solution. Then, let \mathbf{x} be the vector of decision variables, the total cost $Tot_{CLF}(\mathbf{x})$ can be written as

$$\begin{aligned}
Tot_{CLF}(\mathbf{x}) &= \sum_{k \in K} \sum_{l \in A_T} c_l^k \sum_{c \in C_l} \rho_k^c x_l^c + \sum_{k \in K} \sum_{l \in A_C \cup A_{DP}} d_l^k (y_l^k + \sum_{c \in C_l} \rho_k^c x_l^c) + \sum_{k \in K} \sum_{l \in A_T \cup A_{DH} \cup A_G \cup A_L} d_l^k y_l^k \\
&+ \sum_{k \in K} \sum_{l \in S} g^k (y_l^k + \sum_{c \in C_l} \rho_k^c x_l^c) + \sum_{l \in A_R} p z_l + \sum_{l \in A_L} b_l z_l + \sum_{l \in A_T} u_l + P_{CLF}(\mathbf{x}),
\end{aligned}$$

where $P_{CLF}(\mathbf{x})$ is a function associated with weights for penalties and preferences of solution features such as mix AC-DC consists and DP, among others. Then, given the sets $I[i]$ and $O[i]$ of inbound and outbound arcs of node $i \in N$, respectively, and $E(l, i, j)$ the set of extra DH arcs between stations i and j associated with train route R_l , the CLF can be stated as

$$\text{minimize } Tot_{CLF}(\mathbf{x}) \quad (2)$$

$$\text{subject to } \sum_{c \in C_l} x_l^c = 1 \quad \forall l \in A_T \quad (3)$$

$$\sum_{l \in I[i]} x_l^c = \sum_{l \in O[i]} x_l^c \quad \forall i \in N_A \cup N_D, c \in C_l \quad (4a)$$

$$\sum_{l \in I[i]} y_l^k = \sum_{l \in O[i]} y_l^k \quad \forall i \in N_A \cup N_D \cup N_I, k \in K \quad (4b)$$

$$\sum_{l \in I[i]} (y_l^k + \sum_{c \in C_l} \rho_k^c x_l^c) = \sum_{l \in O[i]} y_l^k \quad \forall i \in N_R, k \in K \quad (4c)$$

$$\sum_{l \in I[i]} y_l^k = \sum_{l \in O[i]} (y_l^k + \sum_{c \in C_l} \rho_k^c x_l^c) \quad \forall i \in N_E \cup N_{DP}, k \in K \quad (4d)$$

$$\sum_{k \in K} \sum_{l^* \in E(l, i, j)} y_{l^*}^k + \sum_{k \in K} \sum_{c \in C_l} \rho_k^c x_l^c \leq m^T \quad \forall l \in A_T, i, j \in R_l \quad (5)$$

$$\sum_{k \in K} (y_l^k + \sum_{c \in C_l} \rho_k^c x_l^c) \leq m^T z_l \quad \forall l \in A_C \quad (6)$$

$$\sum_{k \in K} (y_l^k + \sum_{c \in C_l} \rho_k^c x_l^c) \leq m^T \sum_{c \in C_{l^*} \cap C^{DP}} x_{l^*}^c \quad \forall l = (i, j) \in A_{DP}, l^* \in A_T \cap O[j] \quad (7)$$

$$\sum_{k \in K} y_l^k \leq m^T z_l \quad \forall l \in A_L \quad (8)$$

$$\sum_{l \in O[i]: l \in A_Q} z_l \leq 1 \quad \forall i \in N_A \quad (9)$$

$$\sum_{l \in I[i]: l \in A_Q} z_l \leq 1 \quad \forall i \in N_D \quad (10)$$

$$\sum_{k \in K} \sum_{c \in C_l} \rho_k^c x_l^c \geq 2z_l \quad \forall l = (i, j) \in A_Q, j \in N_D \quad (11)$$

$$z_l \leq 1 - \sum_{c \in C_l \cap C^{DP}} x_{l^*}^c \quad \forall l \in A_Q \cap O[j], l^* = (i, j) \in A_T \quad (12)$$

$$\sum_{c \in C_l \cap \overline{C^{DP}}} x_l^c \leq 1 - \sum_{l^* \in A_Q \cap I[j]} z_{l^*} \quad \forall l = (i, j) \in A_E \quad (13)$$

$$\sum_{l \in I[i]: l \notin A_E} (z_l + \sum_{c \in C_l \cap C^{DP}} x_l^c) \leq 1 \quad \forall i \in N_D \quad (14)$$

$$z_{l^*} \leq 1 - \sum_{c \in C_l \cap C^{DP}} x_l^c \quad \forall l^* = (i, j) \in A_E, l \in A_{DP} \cap I[j] \quad (15)$$

$$\sum_{c \in C_l} \sum_{k \in K} \lambda^k \rho_k^c x_l^c - u_l \leq a_l \quad \forall l \in A_T \quad (16)$$

$$\sum_{l \in S} (y_l^k + \sum_{c \in C_l} \rho_k^c x_l^c) \leq f^k \quad \forall k \in K \quad (17)$$

$$x_l^c \in \mathbb{Z}_+ \quad \forall l \in A_T \cup A_C \cup A_{DP}, c \in C_l \quad (18)$$

$$u_l \in \mathbb{Z}_+ \quad \forall l \in A_T \quad (19)$$

$$z_l \in \{0, 1\} \quad \forall l \in A_C \cup A_L \quad (20)$$

$$y_l^k \in \mathbb{Z}_+ \quad \forall l \in A, k \in K, \quad (21)$$

where m^T is the maximum number of locomotives allowed on any train. Constraints (3) ensure that the horsepower requirement for every train is met. Note that depending on the selection of DP mode or AC-only consists, the HPT of the train may vary, thus affecting the overall HP required handled with C_l . Equations (4a)–(4d) are flow conservation constraints and take into account when locomotives become inactive at stations. Constraints (5) limit

the maximum number of locomotives per train. Note that when the set $E(l, i, j) = \{l\}$ we are in the particular case of no extra DH at intermediate stations. The sets of constraints (6)–(8) link the flow variables with the binary variables and limit the maximum number of locomotives on A_C , A_L and A_{DP} , respectively. Constraints (9) and (10) establish that at most one train-to-train connection is allowed at each train arrival or train departure node while (11) guarantee that a train-to-train connection can only be used for consists of size greater than one. Constraints (12) consider that when a train operates on DP mode, a train-to-train connection at the arrival station is not possible. Similarly, constraints (13) ensure that if a train-to-train connection occurs at a train-departure node, the DP mode cannot be used on that train and vice-versa. Note that in (13) we do not include the variable associated with ground-departure arcs, this means that both a ground-departure and a train-to-train arc could be active which allows to add DH locomotives in a train-to-train connection. Constraints (14) guarantee that each train either operates on DP or conventional mode. The set of constraints (15) ensures that if there is a train-to-train connection, no new active locomotives can be added to the consist. Constraints (16) control the maximum number of active axles per train and constraints (17) impose the number of available locomotives by type. In addition, other operational requirements are included by fixing variables or through the preprocessing of sets C_l .

Note that if we include all possible consists in C , the optimal solution value obtained with the CLF would be the same as that of the LBF. Moreover, some terms of the LBF can be transformed into those of the CLF by using a simple transformation of the x variables and the appropriate use of the sets C_l , B , D and C^{DP} . Also, note that although the x_l^c variables model the assigned active consist on a train, they are defined on a larger set which becomes useful when modeling extra DH through train-to-train connections.

4. Solution Methodology

As mentioned before, we rely on the CLF which significantly reduces the computational burden in comparison with the LBF. Nevertheless, the difficulty of solving the model without partitioning the problem into daily subproblems remains very high. Hence, we now discuss several enhancements to the CLF that exploit the problem definition and its structure. We also present two Benders-based algorithms to obtain feasible solutions.

4.1. Algorithmic Refinements of the CLF Formulation

In addition to the considerations for creating the space-time network we propose several refinements on the CLF that have an important impact on the overall model performance.

4.1.1. Dominated Consists The idea of a *dominated consist* takes into account that the operator uses as few locomotives as possible satisfying the train requirements. For instance, if we have five locomotive types and consists $c^1 = (2, 0, 0, 0, 0)$ and $c^2 = (3, 0, 0, 0, 0)$, assuming that both are capable of providing the HP required (i.e., $c^1, c^2 \in C_l$), there is no reason for choosing c^2 over c^1 for train $l \in A_T$ unless that is the only feasible consist or possibly by other operational exceptions. For example, in an enforced train-to-train connection, one of the connecting trains may appear to be overpowered since the HP required based on tonnage and HPT typically does not match the one of the other connecting train. However, apart from these types of exceptions there is no reason for overpowering a train since we may reposition locomotives by DH. This is also an implicit rule of operations that we can exploit in the modeling process. Another example occurs when we have $c^1 = (0, 1, 1, 0, 0)$ and $c^2 = (0, 2, 2, 0, 0)$. In those cases we say that consist c^2 is *dominated* by c^1 . In general we have the following definition.

DEFINITION 1. Let $l \in A_T$ and $c^1 = (c^1_1, \dots, c^1_{|K|})$, $c^2 = (c^2_1, \dots, c^2_{|K|}) \in C_l$ with the sets of indices $S^1 = \{j \in K : c^1_j \neq 0\}$ and $S^2 = \{j \in K : c^2_j \neq 0\}$ representing the locomotive types in the consists. We say that c^1 dominates c^2 if

- a) c^1 and c^2 are formed by the same locomotive types ($S^1 = S^2$) and $c^1_j = c^2_j$ for all $i, j \in S^1$ and $c^2_j = c^1_j$ for all $i, j \in S^2$ and
- b) $c^1_j < c^2_j$ for all $j \in S^1$.

Thus, we can reduce the size of the sets C_l by removing dominated consists when $l \in A_T$ is not part of a forced train-to-train connection (or possibly other exceptions) without affecting the optimal solution. More importantly, we can introduce the concept of a *consist type* which takes one step further the transition from the LBF to the CLF into a consist-type assignment. This means that in the set of consists C we can define all possible variations of a consist type without increasing the number of variables. This facilitates the search for feasible and better solutions.

4.1.2. Deadheading Constraints As explained in Section 3.1, we select some extra DH arcs. In particular, we determine which stations are more likely to need repositioning of locomotives using a threshold value on the number of trains that arrive and depart from each station. If a station has few trains arriving, we allow extra DH arcs to that station and similarly with departing trains.

Now, since DH is being minimized in the objective function, and because of locomotive availability over time in the network, we noticed that in most cases constraints (5) are not tight. Moreover, since the number of active locomotives is determined in the consist definition, these constraints are actually limiting the number of DH locomotives, which could be handled in a post-processing step. For instance, we could inspect the solution and determine if the number of DH locomotives can exceptionally exceed the limit for a specific train or if some of those locomotives should be sent in another train or as light travel. Nevertheless, we do not remove all DH constraints but rewrite them as

$$\sum_{k \in K} \sum_{l^* \in E(l, o[l], j)} y_{l^*}^k \leq m^{DH} \quad \forall l \in A_T, j \in R_l \quad (22)$$

$$\sum_{k \in K} \sum_{l^* \in E(l, i, d[l])} y_{l^*}^k \leq m^{DH} \quad \forall l \in A_T, i \in R_l, \quad (23)$$

where $o[l]$ and $d[l]$ are the origin and destination stations of train $l \in A_T$ and m^{DH} is the maximum number of DH locomotives allowed on each train. We proceed in a similar way with constraints (6) and (7) and rewrite them as

$$\sum_{c \in C_l} x_l^c \leq z_l \quad \forall l \in A_C \quad (24)$$

$$\sum_{k \in K} y_l^k \leq m^{DH} z_l \quad \forall l \in A_C \quad (25)$$

$$x_l^c \leq x_{l^*}^c \quad \forall c \in C_l \cap C^{DP}, l = (i, j) \in A_T, l^* \in A_{DP} \cap I[i] \quad (26)$$

$$x_l^c = 0 \quad \forall c \in C_l \cap \overline{C^{DP}}, l \in A_{DP} \quad (27)$$

$$\sum_{k \in K} y_l^k \leq m^{DH} \sum_{c \in C_{l^*} \cap C^{DP}} x_{l^*}^c \quad \forall l = (i, j) \in A_{DP}, l^* \in A_T \cap O[j]. \quad (28)$$

4.1.3. Approximating Light Travel Fixed Costs In both formulations proposed there are binary variables that represent the activation of arcs. In particular, the fixed cost associated with z_l for $l \in A_L$ corresponds to the crew cost plus the fuel cost, both of which depend on the duration and distance of the light travel train. However, it is well-known that having fixed-charged variables, i.e., a network design version, makes the problem harder to solve than the associated pure network flow variant.

Preliminary computational experiments show that when using these costs the solutions present a large number of active light travel arcs. This behavior is undesirable but can be explained by the fact that ownership and operational costs represent most of the objective function value as shown in Section 5. Therefore, the model chooses to open several light travel arcs if that means using fewer locomotives. One way of partly mitigating this without including more capacity constraints is to consider a fake penalty cost on light travel arcs.

We therefore propose to substitute fixed costs associated with light travel arcs by adding an approximate value of crew and fuel costs in the variable costs d . In practice this would represent paying the approximate crew and fuel costs for each locomotive that is sent in a light travel train. For our purpose this also serves as a penalty cost to discourage the usage of light travel trains. However, once we remove these fixed-charge costs it is possible that the model yields more than one light travel train between a pair of stations, which could be merged in a post processing step. Yet another way of limiting the total number of light travel arcs is by adding the constraint

$$\sum_{l \in A_L} z_l \leq m^{li},$$

where m^{li} is the maximum number of light travel trains allowed in the network.

4.1.4. Removing Variables and Constraints In this case, we remove variables from the model either by substitution or by fixing them to certain values given the problem structure or specific operational requirements. Initially, we could replace the binary variables z_l since

$$z_l = \sum_{c \in C} x_l^c \quad \forall l \in A_C.$$

However, preliminary computational experiments showed that the most beneficial substitution occurs when we only consider $l \in A_R$. Moreover, we add the redundant constraints

$$\sum_{l \in O[i]} \sum_{c \in C_l} x_l^c = 1 \quad \forall i \in N_A. \quad (29)$$

We also remove variables that were initially defined for all consists in the set of connecting arcs. For example, $x_l^c = 0$ for $l \in A_C$ and $c \in C^{DP}$ or for $l \in A_{DP}$ we set $x_l^c = 0$ for $c \in C_l \cap \overline{C^{DP}}$. Another case occurs for the DH variables in outposts trains. An *outpost* is a local train that departs from and arrives at the same station. Therefore, we can set $y_l^k = 0$ for all $k \in K$ if $o[l] = d[l]$ for $l \in A_T$. Note that we can still allow for partial DH to intermediate stations and when we approximate costs for light travel arcs we can set $z_l = 1$ for all $l \in A_L$.

4.2. Benders Decomposition

Benders decomposition is a well-known partitioning method applicable to mixed integer programs (Benders 1962). It decomposes the original formulation into two simpler ones: an integer *master problem* and a linear *subproblem*. The main idea is to reformulate the problem by projecting out the set of complicating variables to obtain a formulation with fewer variables but with a large number of constraints called *Benders cuts*. Usually only a small subset of these constraints are active in an optimal solution, a natural approach is therefore to generate them on the fly. A modern implementation of the algorithm considers the Benders reformulation within a standard branch-and-cut framework, in which Benders cuts are separated not only at integer solutions but also at fractional ones at the nodes of a single enumeration tree. The increased attention that this method has attracted in the last few years is noteworthy yielding numerous successful implementations in various fields of OR (e.g., Adulyasak, Cordeau, and Jans 2015, Fischetti, Ljubić, and Sinnl 2017, Rahmaniani et al. 2017, Ortiz-Astorquiza, Contreras, and Laporte 2019).

Our motivation for applying Benders decomposition to the CLF lies mainly in the problem structure. Indeed, in the formulation we can distinguish two types of variables: those that correspond to the activation of arcs and assignment of consists (z and x), and those that represent the repositioning of non-active locomotives (y). In other words, we can think

of the master problem as an assignment generator whose solution is validated with the sub-problem where we determine through repositioning of locomotives if the given assignment is feasible and optimal.

Once we fix the x , z and u variables, the formulation becomes a multi-commodity network flow problem on the y variables which are required to be integer. Thus, for fixed values \bar{x} , \bar{z} and \bar{u} , using the sets of capacity constraints (22)–(28), the CLF reduces to

$$\text{minimize } \sum_{l \in A_C \cup A_{DP}} \sum_{k \in K} d_l^k y_l^k + \sum_{l \in A_T \cup A_G \cup A_L} d_l^k y_l^k + \sum_{k \in K} \sum_{l \in S} g^k y_l^k \quad (30)$$

$$\text{subject to } \sum_{l \in I[i]} y_l^k = \sum_{l \in O[i]} y_l^k \quad \forall i \in N_A \cup N_D \cup N_I, k \in K \quad (31a)$$

$$\sum_{l \in O[i]} y_l^k - \sum_{l \in I[i]} y_l^k = \sum_{k \in K} \sum_{c \in C_l} \rho_k^c \bar{x}_l^c \quad \forall i \in N_R, k \in K \quad (31b)$$

$$\sum_{l \in I[i]} y_l^k - \sum_{l \in O[i]} y_l^k = \sum_{k \in K} \sum_{c \in C_l} \rho_k^c \bar{x}_l^c \quad \forall i \in N_E \cup N_{DP}, k \in K \quad (31c)$$

$$\sum_{k \in K} y_l^k \leq m^{DH} \bar{z}_l \quad \forall l \in A_E \cup A_Q \quad (32)$$

$$\sum_{k \in K} y_l^k \leq m^T \bar{z}_l \quad \forall l \in A_L \quad (33)$$

$$\sum_{k \in K} y_l^k \leq m^{DH} \sum_{c \in C_{l^*} \cap C^{DP}} \bar{x}_{l^*}^c \quad \forall l = (i, j) \in A_{DP}, l^* \in A_T \cap O[j] \quad (34)$$

$$\sum_{l \in S} y_l^k \leq f^k - \sum_{l \in S} \sum_{c \in C_l} \bar{x}_l^c \quad \forall k \in K \quad (35)$$

$$\sum_{k \in K} \sum_{l^* \in E(l, o[l], j)} y_{l^*}^k \leq m^{DH} \quad \forall l \in A_T, j \in R_l \quad (36)$$

$$\sum_{k \in K} \sum_{l^* \in E(l, i, d[l])} y_{l^*}^k \leq m^{DH} \quad \forall l \in A_T, i \in R_l \quad (37)$$

$$y_l^k \in \mathbb{Z}_+ \quad \forall l \in A, k \in K. \quad (38)$$

However, the decomposition procedure requires finding the values of the dual variables of constraints (31a)–(37) to generate Benders cuts. We relax the integrality requirement of constraints (38) to define the *primal subproblem* (SP) but in general, it does not have the integrality property. Moreover, the integer version of the SP may be infeasible even when its LP relaxation is feasible. In this case the generated Benders cut might fail to remove the infeasible integer programming solution. One way to deal with this would be to use

ad-hoc combinatorial feasibility cuts. However, we present a different approach in the next section. For the moment, let Δ be the set of feasible points of the dual subproblem, and P_Δ and R_Δ be the sets of extreme points and extreme rays of Δ , respectively. The Benders reformulation master problem (MP) is

$$\begin{aligned} \text{minimize } & \eta + \sum_{k \in K} \sum_{l \in A_T} c_l^k \sum_{c \in C_l} \rho_k^c x_l^c + \sum_{k \in K} \sum_{l \in A_C \cup A_{DP}} d_l^k \sum_{c \in C_l} \rho_k^c x_l^c + \sum_{k \in K} \sum_{l \in S} g^k \sum_{c \in C_l} \rho_k^c x_l^c + \\ & \sum_{l \in A_R} p z_l + \sum_{l \in A_L} b_l z_l + \sum_{l \in A_T} u_l + P_{CLF}(\mathbf{x}) \end{aligned} \quad (39)$$

subject to (3), (4a), (9) – (16), (18) – (20)

$$\begin{aligned} 0 \geq & \sum_{k \in K} \left(\sum_{i \in N_E \cup N_{DP}} \sum_{l \in O[i]} \sum_{c_i \in C_l} \rho_k^c x_l^c \pi_i^k - \sum_{i \in N_R} \sum_{l \in I[i]} \sum_{c \in C_l} \rho_k^c x_l^c \pi_i^k \right) - \\ & \sum_{l \in A_E \cup A_Q} \left(m^{DH} z_l - \sum_{k \in K} \sum_{c \in C_l} \rho_k^c x_l^c \right) \omega_l - \sum_{l \in A_L} m^T z_l \omega_l - \sum_{l \in A_{DP}} m^{DH} \sum_{c \in C_{l^*} \cap C^{DP}} \bar{x}_{l^*}^c \omega_l - \\ & \sum_{k \in K} \left(f^k - \sum_{l \in S} \sum_{c \in C_l} x_l^c \beta_k \right) - \sum_{l \in A_T} \left(\sum_{j \in R_l} m^{DH} \beta_l^j + \sum_{i \in R_l} m^{DH} \beta_l^i \right) \quad \forall \delta \in R_\Delta \end{aligned} \quad (40)$$

$$\begin{aligned} \eta \geq & \sum_{k \in K} \left(\sum_{i \in N_E \cup N_{DP}} \sum_{l \in O[i]} \sum_{c_i \in C_l} \rho_k^c x_l^c \pi_i^k - \sum_{i \in N_R} \sum_{l \in I[i]} \sum_{c \in C_l} \rho_k^c x_l^c \pi_i^k \right) - \\ & \sum_{l \in A_E \cup A_Q} \left(m^{DH} z_l - \sum_{k \in K} \sum_{c \in C_l} \rho_k^c x_l^c \right) \omega_l - \sum_{l \in A_L} m^T z_l \omega_l - \sum_{l \in A_{DP}} m^{DH} \sum_{c \in C_{l^*} \cap C^{DP}} \bar{x}_{l^*}^c \omega_l - \\ & \sum_{k \in K} \left(f^k - \sum_{l \in S} \sum_{c \in C_l} x_l^c \beta_k \right) - \sum_{l \in A_T} \left(\sum_{j \in R_l} m^{DH} \beta_l^j + \sum_{i \in R_l} m^{DH} \beta_l^i \right) \quad \forall \delta \in P_\Delta, \end{aligned} \quad (41)$$

where $\delta = (\boldsymbol{\pi}, \boldsymbol{\beta}, \boldsymbol{\omega})$ is a vector of dual variables in Δ and η is an additional decision variable representing a lower bound on the cost of the subproblem. Constraints (40) and (41) are the Benders feasibility and optimality cuts, respectively.

4.3. Finding Feasible Solutions

Despite all the model enhancements it remains challenging to find feasible solutions for full-size instances of the LAP-DP. Therefore, we exploit the Benders decomposition structure to develop an algorithm that reduces the computing time to find feasible solutions of the

CLF. This may have an impact on the branch-and-bound procedure by providing an upper bound to prune nodes but also serve as an alternative approach for solving the model.

First, note that using a similar flow of argumentation as in Section 4.1.2 we can relax constraints (32)–(34), (36) and (37) and replace each set of these capacity constraints by $|K|$ of them, one per locomotive type. We are thus limiting the number of DH locomotives by type and not the total number of them on each arc. The resulting problem is then decomposable into $|K|$ independent problems. Moreover, in the particular case where $E(l, i, j) = \{l\}$ for all $l \in A_T$ and $i = o[l]$ and $j = d[l]$, the feasibility of the resulting LP subproblem implies the feasibility of the integer counterpart (see Proposition 1 in Cordeau, Soumis, and Desrosiers 2000). For the general case in which extra DH is permitted at intermediate stations, we check the feasibility of the ILP when the solution of the LP is not integral. In the computational experiments, only in very rare occasions do we have to validate the feasibility of the ILP. Another approach is to completely ignore the extra DH capacity constraints so that the resulting LP has the feasibility property and reintroduce them at a postprocessing stage.

4.3.1. Surrogate Constraints The large number of feasibility cuts is caused by the lack of information in the restricted MP which no longer has all the constraints. The restricted MP is in a sense myopic because constraints (17) that limit the number of available locomotives are not considered. Therefore, each assignment that does not satisfy the locomotive availability constraints in the SP needs a feasibility cut. This issue can be partly managed by using surrogate constraints in the restricted MP. In addition to constraints (29) we propose the following families of valid inequalities:

$$x_l^c = 0 \quad \forall c \in C_l \cap C^{DP}, l \in A_E \cup A_Q \quad (42)$$

$$\sum_{l \in \Gamma_q} \sum_{c \in C_l} \rho_c^k x_l^c \leq f^k \quad \forall k \in K, q \in N_E, \quad (43)$$

where $\Gamma_q = \{(i, j) \in A : \text{time of } i < \text{time of } q < \text{time of } j\} \cup S_q$, with $S_q \subseteq S$ the set of arcs in S that cross the time of node $q \in N_E$. Constraints (43) impose a bound on the maximum number of locomotives per type that can be used simultaneously at every moment at which a ground-departure node is defined. Since we want to focus on finding feasible solutions

we can make these constraints tighter by subtracting a number γ from the right hand side at the expense of possibly losing the optimal solution. To determine the largest value of γ that keeps the set of feasible solutions not empty, we solve the auxiliary problem (AXP):

$$\text{maximize } \gamma \tag{44}$$

subject to (3) – (21)

$$\sum_{l \in \Gamma_q} \sum_{c \in C_l} \rho_c^k x_l^c \leq f^k - \gamma \quad \forall q \in N_E, k \in K \tag{45}$$

$$\gamma \in \mathbb{Z}_+. \tag{46}$$

The computational difficulty of solving this ILP is comparable to that of the original model. Therefore, we approximate the value of γ by solving the corresponding LP relaxation. With the solution at hand we can further tighten the value of γ by making it dependent on $k \in K$, e.g., γ_k and we solve a similar problem for each k with $\gamma_k \geq \gamma$.

4.3.2. Two-step Approach (T-SA) We build up a solution in two steps for full-size instances. In the first step we find a feasible solution for ML trains only. In the second step we fix the consist assignment found in the first step and solve for the remaining set of trains. More generally, we first find a feasible solution for larger trains only and then fix that and solve for the entire schedule. In both steps we solve the corresponding AXP to approximate the values of γ and include the associated inequalities. However, since the space-time network is different if we isolate ML trains, we construct the space-time network based on the complete instance and modify constraints (3) so that active consists are only assigned to ML trains in the first step. In addition, we incorporate those light travel arcs that would be generated for ML trains but are not yet in the network.

4.3.3. Extra Light Travel Approach (ELT) One of the most notorious benefits of using a Benders decomposition approach is the reduction in memory requirements given that Benders cuts are generated on the fly. We also note that in practice several locomotives are shared or repositioned between stations that are near by depending on the requirements of the train schedule. We exploit these two observations and incorporate all possible light travel arcs between pairs of stations that are within a given distance. Then, we change the

objective function of the SP to minimize the total number of locomotives that travel in these new light travel arcs. Furthermore, we include a threshold on the optimal solution value of the new SP which deems when an assignment is feasible or not. In other words, if there are too many locomotives being repositioned using the new light travel arcs, we cut off that assignment as in the standard form. Otherwise, if there are a few locomotives using those arcs we consider the assignment feasible.

5. Computational Experiments

We have conducted an extensive computational study based on real instances to assess the empirical performance of the ILP formulations, the algorithmic refinements and the variants of the Benders decomposition described in Section 4. We also present a sensitivity analysis that exposes significant variations in the solutions obtained as well as in the algorithmic performance when different parameters of the models are modified. All versions of the algorithms were coded in C and run on an Intel Gold 6148 Skylake processor at 2.4 GHz with 20 threads and 48 GB of memory under a Linux environment on the Compute Canada servers. The algorithms were implemented using the CPLEX 12.9 callable library in multi-thread version unless otherwise stated. For solving the optimization problem on the space (only) network to generate light travel arcs we use the network optimizer of CPLEX, which takes less than two seconds to solve to optimality for a full size instance of approximately 350 stations and 4,000 trains.

The results of the LBF formulation are omitted since the solver was not able to find feasible solutions for any full-size instance within the time limit of six hours. Also, for presentation purposes, we show summarized results of the experiments.

5.1. Benchmark Instances

We have performed our experiments based on 20 instances that mimic historical data provided by CN. It is important to mention that, given the size of the network as well as the real-life factor involved in the data, there was a challenge in going from the raw data to a cleaner version that allows to work with the optimization models. Nonetheless, the solutions obtained have been validated by CN to ensure that after this data cleaning process they remain valid.

In particular, the rail network has over 1,400 stations out of which roughly 350 appear as an origin or destination of a train in the schedule. A typical weekly train schedule has approximately 1,600 ML trains and 4,000 in total. CN operates the largest rail network in Canada and the only transcontinental network in North America with over 20,000 miles of railroads. Moreover, there are 2,127 available locomotives of 23 models that are merged into five locomotive types as described in Table 3. For the experiments we reduce the number of available locomotives by 3% to partly account for those that are not available because of maintenance or that appear in the fleet inventory as being in long-term storage.

Table 3 **Composition of Locomotive Fleet**

Type	DC-AC	HP	DP eq.	Axles	f^k
1	AC	4400	yes	6	309
2	DC	4300	yes	6	460
3	DC	4300	no	6	530
4	DC	3200	no	4	323
5	DC	2000	no	4	505

Moreover, we consider 10 different scenarios (weeks) and for each one we create two instances, one corresponding to ML trains only and another for the full set of trains. For each scenario, the former is a subset of the latter which in addition contains local and yard services that require locomotive planning. Moreover, we take the maximum values of HPT and tonnage operated on the train route as the defining HPT β_l and tonnage requirement t_l , respectively. In this way we obtain more robust solutions since we are solving pessimistic scenarios. It is important to note that there were significant challenges in the processing of the data as well as in the generation of valid scenarios. Finally, we note that the typical space-time network on a full-size instance has approximately 20,000 nodes and 45,000 arcs while the number of variables and constraints is usually in the few hundreds of thousands.

5.2. Computational Considerations

We now briefly describe some refinements on the space-time network and the formulation that improve the computational performance which are more specific to CN's requirements. However, most of these features can be translated into a more general framework.

For example, we do not allow every train to operate on DP mode as mentioned in Section 3.1. Indeed, certain trains are set by default on conventional mode unless the train is longer or heavier than some threshold values given by the user. Therefore, only for trains that are allowed to operate on DP, we create an associated DP node. Moreover, when a train is heavier or longer than these threshold values to be operating on conventional mode, we enforce those trains on DP mode by choosing $\overline{C^{DP}} = \emptyset$. Also, low HP locomotive types are not allowed to operate ML trains mainly because of reliability.

Another important refinement when solving the model is to judiciously generate possible train-to-train connection arcs instead of generating all possibilities in the space-time network. First, since in reality in most cases the locomotives arrive at their destination and are kept together until one or more of them are needed elsewhere, the decision of having a train-to-train connection is more valuable when the time between the arriving and departing trains is relatively short. Second, since we are solving the planning problem at the tactical level, deciding which consists are busted or kept together is only meaningful and likely to be followed by the LRP only for certain pairs of trains. In particular, we consider the following types of train-to-train connections.

- Connections that must be enforced because the connecting trains appear as two trains in the schedule when physically they are the same one operating on different codes. This usually happens between a ML train and a transfer or local service. These connections are given as an input to the model by setting $z_l = 1$ for the corresponding $l \in A_Q$.

- Trains that go back-and-forth between two stations having to decide whether to leave the consist unchanged (and attached to the wagons) or to use the locomotives elsewhere. We allow a time window of 8 hours between the arriving train and the departing one for creating the possible connection.

- A more general case that only requires a minimum and a maximum time between the arriving and departing trains. However, recall that trains operating on DP mode cannot follow train-to-train connections since the locomotives are interspersed through the train.

Finally, we note that after several efforts on developing an exact algorithm based on Benders decomposition such as using Pareto-optimal cuts (Magnanti and Wong 1981), separating fractional solutions (Cordeau, Soumis, and Desrosiers 2000), lifting Benders

cuts (Bodur and Luedtke 2016), among others, it appeared to converge slower than solving the enhanced model. The two main apparent reasons for this performance are the need to include a huge number of feasibility cuts before finding an initial solution and the weakness of most optimality cuts which implies a large number of them required to improve marginally the optimality gap. In Section 4.3, we show how to partly handle the first case but, in our opinion, this method remains to be further investigated for the LAP-DP, especially for extensions of the problem such as a stochastic version.

5.3. Analysis of Algorithmic Refinements

We now present computational results obtained when assessing the performance of the proposed strategies to enhance the CLF formulation as well as that of the Benders-based algorithms for finding feasible solutions. First, we test the algorithmic enhancements on the CLF formulation using two instances which correspond to one scenario. We selected one representative scenario for these tests given the computational time required to solve each instance. Then, we select the best variant of the various implementations of the CLF formulation and test its performance on the full set of instances. This version, on the full set, is also compared with the Benders-based algorithms.

We impose a time limit of 21,600 seconds (6 hours) and consider the default configuration of CPLEX. Although several variants on the CPLEX parameters were tested on a larger set of instances, such as branching priorities, probing and feasibility emphasis, it appears that on average the default configuration is best suited for the ILP formulations. In the following tables we report upper bound (UB), the number of branch-and-bound nodes explored in the enumeration tree (BB), number of locomotives used in the solution (Locos), the percentage of optimality gap at the end of the time limit (Gap), the number of solutions found (N.Sols) and the time in seconds when the first solution is found (1stSol).

We first evaluate the benefit of using consist types in the set C . In particular, we test the performance of the CLF formulation using four different sets C with 12, 20, 40 and 55 predefined consists, respectively. The results are presented in Table 4. The sets Cons12 and Cons20 are formed by consists that are relevant for feasibility purposes and that are commonly found in practice. In both of these cases half of the consists are defined to be on

DP mode. Cons40 has 12 consists that are DP and 28 conventional. Ten DP consists belong to two consist types, namely $(a, 0, 0, 0, 0)$ and $(0, a, 0, 0, 0)$ with $2 \leq a \leq 6$. Of the remaining 28 conventional consists, 24 belong to 6 different consist types and 4 are a combination of the others. Cons55 is built in a similar way and thus Cons40 and Cons55 are formed of dominated consists. This means that although there are more consists in the initial set C , those that are made available for each train C_i are only a few but closer to the actual HP requirement. We also highlight the fact that in practice at CN in a typical week they use a few hundreds of different consists.

We observe that for the full-size instance, it takes more than one hour more to find the first solution of Cons12 compared to Cons40. Moreover, with Cons20 it was not possible to find a feasible solution within the time limit. Also, although the optimality gap of the Cons40 version is 2.5% more than that of the Cons12 version, the upper bound of the Cons40 version is improved by 19%. This is reflected in the significant reduction in the number of locomotives used from one version to the other and the impact is similar in the ML trains instance. However, in the ML case the optimality gap is also reduced from Cons12 to Cons40. In addition, for ML trains the solution obtained with Cons20 appears to be in between the other two versions. This confirms the importance of considering consist types and consist selection in C . Moreover, this highlights the relevance of proper consist definition so that the solution can be easily repeated with fewer consists compared with the current practice which uses more than one hundred different consists in one week. In what follows Cons40 is the default set of consists used for the experiments.

Table 4 Comparison of Model Performance Under Different Sets of Consists

Set	All							ML						
	UB	BB	Locos	DH	Gap(%)	N.Sols	1stSol	UB	BB	Locos	DH	Gap(%)	N.Sols	1stSol
Cons12	18163357	11643	1750	2147	2.05	11	12028	13926580	123733	1115	880	2.98	180	3349
Cons20	-	9612	-	-	-	0	-	11984968	130298	953	770	4.26	159	3191
Cons40	14684483	4871	1329	1769	4.59	6	8101	11126320	121150	881	706	1.52	116	3337
Cons55	14570585	13887934	1346	1865	4.69	15	4196	11086444	10936623	880	677	1.35	214	3676

Another variant that we have computationally assessed is solving the CLF under different configurations of DH constraints. In Table 5 we present the summary of the results. Observe

Table 5 Comparison of Model Performance with Modifications on DH Constraints

Extra DH	Constraints	All						ML					
		BB	Locos	DH	Gap(%)	N. Sols	1stSol	BB	Locos	DH	Gap(%)	N. Sols	1stSol
No	(2) – (21)	21009	-	-	-	0	-	205183	936	421	2.56	221	2510
	(22) – (28)	23993	-	-	-	0	-	175704	973	453	6.22	255	2230
yes	(2) – (21)	4933	1353	1816	5.29	6	7820	99983	882	699	1.32	202	4605
	(22) – (28)	4871	1329	1769	4.59	6	8101	121150	881	706	1.52	116	3337

that not including extra DH arcs in the full-size instance yields no feasible solution within the time limit. Moreover, we can see from the ML instance that including extra DH arcs has a major impact on the solution quality by reducing by more than 9% the total number of used locomotives. Also, the substitution of the original DH constraints by (22) – (28) appears to be beneficial for the solver to find better solutions in the same computing time, improving by 0.8% the optimality gap in the full-size instance which translates into using 14 locomotives less. Thus, we consider extra DH as the default configuration.

We also assess the effect of approximating fixed costs for light travel arcs and that of the size of the set of train-to-train connection arcs. Table 6 shows the results of our experiments. We can see that with fixed costs on light travel arcs, even with the refinements above, it is not possible to obtain feasible solutions within the time limit. Also, observe that when a small number of train-to-train connections is allowed the quality of the solutions improves and the time to find the first feasible solution is reduced. In this case, we change the number of train-to-train connections by increasing the time window of the general type of connections as explained in Section 5.2. In the rows denoted “Small” we take a time window of one hour, whereas in the rows denoted “Large” we create connection arcs that are within 8 hours between arrival and departure trains. Thus, our default version includes approximate costs for light travel and a small set A_Q .

We now present the results obtained on the full set of instances using the enhanced version of the CLF formulation. In addition, we evaluate the impact of using fewer threads with the general purpose-solver. The results are presented in Table 7 where we indicate the number of instances for which at least one feasible solution was found in the row denoted “Sol. Found”. We use the notation n/m to indicate that for n instances out of

Table 6 Comparison of Model Performance with Modifications on A_L costs and A_Q

Costs A_L	A_Q	All						ML					
		BB	Locos	DH	Gap(%)	N. Sols	1stSol	BB	Locos	DH	Gap(%)	N. Sols	1stSol
Fixed costs	Large	1376	-	-	-	0	-	106109	879	570	2.10	182	6751
	Small	6525	-	-	-	0	-	127057	882	549	2.17	230	4384
Approximate	Large	3348	1353	1789	5.59	2	9799	92349	882	736	1.50	176	5738
	Small	4871	1329	1769	4.59	6	8101	121150	881	706	1.52	116	3337

m a feasible solution was found. Similarly, we count the number of instances in which the solver runs out of memory denoted with MEM. The remaining values correspond to the average values which are computed on the instances with feasible solutions found for each column. Observe that for the case of all trains, the model only finds feasible solutions for three out of ten instances and five out of ten when executed on four threads. Moreover, when executed using one thread, a feasible solution was found for only one instance. We therefore omit this case from the table. When executed on 20 threads we have 9/10 and 10/10 depending on whether constraints (22) – (28) are considered or not. Also, note that for all ML instances on 20 threads the solver runs out of memory after exploring a large number of nodes in the enumeration tree.

Table 7 Summary of Results for the enhanced CLF on 20 Instances

	All Trains				ML Trains			
	CLF		CLF with (22)-(28)		CLF		CLF with (22)-(28)	
	4 threads	20 threads	4 threads	20 threads	4 threads	20 threads	4 threads	20 threads
Sol. Found	3/10	9/10	5/10	10/10	10/10	10/10	10/10	10/10
MEM	0/10	0/10	0/10	0/10	0/10	6/10	0/10	10/10
BB	2350	4456	2485	4285	44499	103330	42405	104146
GAP	6.55	5.70	5.51	5.22	7.77	1.79	3.03	1.76
Locos	1457	1386	1397	1384	1013	936	949	935
N.Sols	3	5	3	8	104	174	80	136
DH	1936	1830	1925	1857	1062	801	855.5	810
DP	924	907	907	910	916	955	941	949

Finally, in Table 8 we present the summary of results obtained for the Benders-based algorithms. Observe that the performance of the T-SA using the single-thread mode is

Table 8 Summary of Results for the Benders-based Algorithms on 20 Instances

	All Trains				ML Trains	
	T-SA		ELT		ELT	
	1 thread	20 threads	1 thread	20 threads	1 thread	20 threads
Sol.Found	9/10	6/10	4/10	5/10	10/10	10/10
MEM	0/10	0/10	0/10	0/10	0/10	6/10
BB	2524	3597	3399	3664	105973	96331
GAP	5.26	5.02	4.98	3.92	1.33	1.40
Locos	1328	1319	1342	1280	897	872
N.Sols	6	11	9	13	190	180
DH	1686	1678	1790	1575	739	669
DP	912	910	889	909	964	981

similar to that of the CLF using 20 threads. Moreover, comparing both single-thread versions, the T-SA obtained feasible solutions for nine out of ten instances whereas the CLF was only able to obtain feasible solutions for one instance. Also, the solution obtained with T-SA in single-thread mode uses 58 fewer locomotives than the one obtained with the CLF with 20 threads. However, when using the T-SA in multi-thread mode there is a reduction in the number of instances for which a feasible solution is found. This can be explained by the fact that the overall decomposition algorithm is dependent on the order in which optimality and feasibility cuts are added to the master problem. A more careful parallel implementation of the algorithm could provide even better results.

Furthermore, in both the T-SA and the ELT, the first feasible solution found occurs within two hours of CPU time for the full-size instances and within three minutes for the ML instances, whenever a solution is found. Contrary to this, in the CLF the time to find a first solution is within 4 hours and 30 minutes for full size and ML instances, respectively.

5.4. Analysis of Solutions and Case Study

We now analyze the model sensitivity and provide insights on the solutions of one scenario when certain input parameters are modified. In this section we only consider the best version of the CLF defined as in the previous section, i.e., the best variant of the enhanced

CLF. In some cases, we also compare the solutions obtained with those of the railway company. However, we must be careful when comparing these solutions because the LAP-DP solution is at the tactical level while the historical data used for comparison corresponds to actual operations. A more fair comparison would be done between a combined solution of the LAP-DP with the corresponding LRP-DP and the actual operations. But even then, some characteristics such as repetitiveness of the LAP-DP solution or the implicit handling of preferences are difficult to compare with the historical data. Nevertheless, for assessing the quality of solutions obtained in terms of main costs and given the scope of this paper we use certain statistics from actual operations as benchmark.

In particular, we consider the following values from actual operations. For the all-trains scenario in discussion, the total number of locomotives used was 1,850 including 200 foreign power locomotives. The numbers of DH locomotives and light travel trains as well as the percentages of trains operated on DP, AC-DC and AC-only consists were roughly 950, 25, 7%, 10% and 9%, respectively. It is important to highlight that the solutions obtained with the model are expected to have more repositioning of locomotives in comparison with actual operations for two main reasons. First, in the actual operations there is no enforcement of the cyclic behavior of the solution which means that the assignment cannot be repeated every week during a season. Second, since we handle foreign power at the operational level depending on the information available at the beginning of the week, it is likely that the LRP-DP yields a solution with fewer locomotives being repositioned. In other words, some light travel trains or DH locomotives would be replaced by foreign power at the operational solution if the trade-off is cost-beneficial.

We first show the impact on the solutions when considering DP in the modeling process. As explained before, in certain cases DP is mandatory because the train is too long or too heavy to be operated on conventional mode but we will assume for this comparison that we can omit this requirement. Table 9 summarizes the results obtained for one scenario under four different configurations: not considering any benefit for using DP or AC-only consists in the HPT, considering AC-only consist benefits, both benefits with the default set-up time for DP, and both benefits with a large time for setting up a DP consist. Observe that solving the model with DP appears to be more difficult but it can provide a significant

reduction in the number of locomotives used and deadheaded. In particular, even when we consider a large time to set up DP, there is a potential reduction of 6% on the number of used locomotives when including DP and AC-only benefits versus a conventional approach. Moreover, note that the increase in the percentages of DP trains and AC-only consists in comparison with the actual operations is more than 15% in both cases.

Table 9 Comparison of Solutions for one Scenario Under DP Configurations

	DP	β_l^A	DP tm	BB	UB	Locos	DH	Gap(%)	N.Sols	Used A_L	TrtoTr(%)	AC-only (%)	DP(%)
All	no	no	default	4880	16134418	1450	2034	3.81	10	258	29.5	23.9	0.0
	no	yes	default	4811	15492700	1399	1946	4.17	10	273	29.4	22.3	0.0
	yes	yes	double	4923	14901091	1364	1719	4.73	13	272	21.6	24.8	22.3
	yes	yes	default	4871	14684483	1329	1769	4.59	6	295	22.4	24.6	23.2
ML	no	no	default	88938	12750905	1013	876	1.76	208	220	25.6	36.5	0.0
	no	yes	default	92469	11987380	948	840	1.68	197	220	25.2	37.6	0.0
	yes	yes	double	88176	11342541	901	730	2.03	187	228	8.9	39.6	58.0
	yes	yes	default	121150	11126320	881	706	1.52	116	201	10.0	40.8	59.6

Depending on the willingness of the decision maker to emphasize on certain features of the locomotive plan, the cost composition of the objective function value may be modified. In this study, we have assumed a cost configuration in which most of the weight is given to the total number of used locomotives. All the previous solutions described above considered such configuration. Figure 2 shows two different configurations. The right hand side graphic depicts this default version (V0). Observe that 66% of the solution value corresponds to ownership costs and 23% is associated with the operations of active locomotives. The left hand side graphic of Figure 2 depicts the cost composition of the solution value obtained when the ownership cost is modified to be 1/10 of its original value. Then, the highest weight lies on the operations of active locomotives with 60% of the total cost while the ownership cost is reduced to account for 19%. This shows an example of how railroads can use the model to quantify cost trade-offs.

In Table 10 we further extend the analysis on cost configurations by considering five different versions denoted V1 to V5 in addition to the default one. Moreover, we compare these versions with the values of actual operations denoted with AO. Version V1 takes

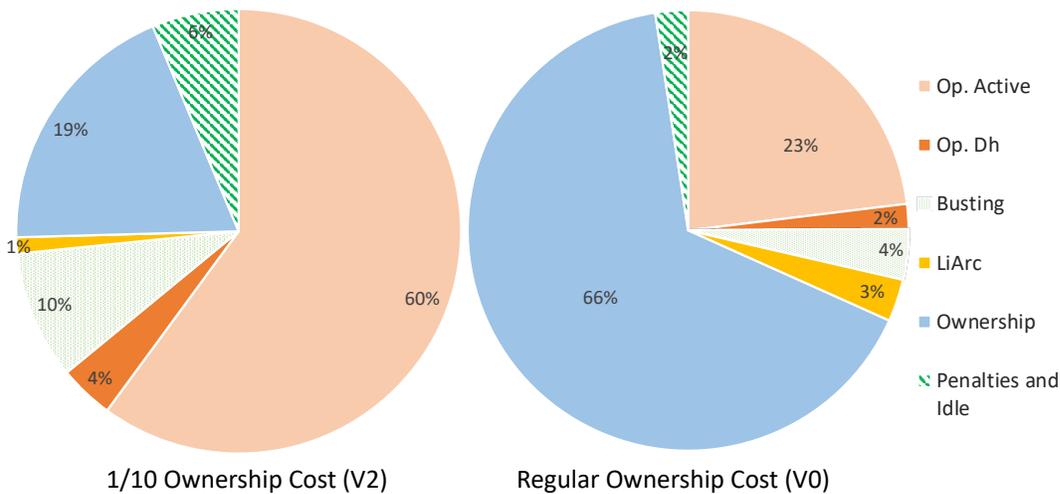


Figure 2 Composition of Costs in the Objective Function Value

zero value for ownership cost, i.e., all the weight in the objective function is on the other costs. Version V2 corresponds to the 1/10 of ownership cost variant described above. In versions V3, V4 and V5 we take the same ownership cost as in V2 but include different penalty costs on DH locomotives and in V5 we use fixed costs on light travel arcs.

Note that in version V1 there is an increase in the number of locomotives used compared to the other versions because there are no ownership costs. However, it provides insights on what is the minimum number of light traveling trains that satisfy the requirements. Also, as we increase the penalty costs for DH locomotives in version V2 to V5, the model chooses to use less DH at the expense of using more locomotives and more light travel trains. Recall that in the approximation of light travel costs we implicitly include a penalty value for discouraging the use of light traveling. This is the reason for the increase in light travel trains in V5 of the ML instance. Also observe that in all version the percentage of DP trains is maintained consistently. One important observation is that the default version V0 showed to be the one for which the solver needed the most CPU time to find a feasible solution as well as to close the optimality gap, this is one reason for selecting it as the default configuration as it appeared to be the most computationally challenging.

Table 10 Comparison of Solutions with different Cost Configurations

Version	BB	Gap(%)	Locos	Used A_L	TrtoTr(%)	AC-only(%)	DC-only (%)	DP(%)	DH		
All	V0	4871	4.59	1329	295	22.4	24.1	75.9	22.7	1769	
	V1	8028	0.56	1751	35	37.9	17.0	83.0	22.5	1834	
	V2	1649	2.01	1487	53	33.0	19.9	80.1	22.7	1848	
	V3	2074	1.97	1477	52	31.7	18.6	81.4	22.7	1655	
	V4	1529	2.72	1529	60	30.2	19.2	80.8	23.7	1563	
	V5	1950	-	-	-	-	-	-	-	-	-
	AO	-	-	1850	25	-	9.0	81.0	7.0	950	
ML	V0	121150	1.52	881	201	10.0	40.8	59.2	59.6	706	
	V1	83378	0.05	1279	38	12.2	33.2	66.8	56.4	1137	
	V2	40177	0.54	998	49	10.8	37.4	62.6	58.6	987	
	V3	49298	0.37	1009	44	11.4	36.2	63.8	58.8	925	
	V4	44885	0.73	1026	52	12.2	35.8	64.2	60.6	899	
	V5	30908	0.68	906	367	11.4	40.5	59.5	59.6	486	

Observe from Table 10 that for all six versions, the solutions consistently require fewer locomotives than the ones used in AO, even if the ownership costs (V1) are set to zero. Moreover, in all versions we have defined the set of feasible consists in such a way that there are no AC-DC consists. That is, we have completely removed the 10% of mixed consists from the solution of actual operations. This in practice is a soft constraint and can be easily relaxed by including AC-DC consists in the set C_l with penalty values in the objective function. Also, the solutions obtained with the model show that the percentages of AC-only and DP consists increase significantly in comparison with those of AO. As mentioned before, the trade-off occurs with the expected increase in repositioning of locomotives between the solutions of the CLF and the actual operations. This can be explained with the cyclic behavior requirements of the model and the foreign power modeling part that will be treated at the LRP-DP level.

Another parameter that we evaluate is the number of extra DH arcs. Recall that we control how extra DH arcs are created depending on a threshold value on the number of inbound or outbound trains at each intermediate station of a train route. This value is denoted as Thr in Table 11. Thus, given the cost configuration of the model as we increase the possibility of DH, the solution tends to have more DH locomotives in order to reduce the number of locomotives used. However, this can be modified according to the planning preferences and requirements.

Table 11 Comparison of Solutions with different Configurations for Extra DH

	Extra DH	Thr	BB	Gap(%)	Locos	Used A_L	Used A_Q (%)	AC-only (%)	DC-only (%)	DP(%)	DH
All	no	NA	23993	-	-	-	-	-	-	-	-
	yes	10	4871	4.59	1329	295	22.4	24.1	75.9	22.7	1769
	yes	30	4025	4.70	1296	228	21.3	24.1	75.9	22.7	1995
	yes	200	4806	4.25	1272	212	20.0	25.2	74.8	23.2	2231
ML	no	NA	175704	6.22	973	328	8.7	36.5	63.5	54.6	453
	yes	10	121150	1.52	881	201	10.0	40.8	59.2	59.6	706
	yes	30	111197	1.09	859	190	8.7	42.3	57.7	59.9	796
	yes	200	104781	0.95	856	179	8.3	41.2	58.8	60.3	797

Finally, the model can also be used to identify trade-offs when modifying the size of the locomotive fleet. For example, managers can receive insights on which types of locomotives should be bought. In Table 12 we show two examples when +/- 20% of locomotives are available. On the one hand, as the locomotive fleet becomes larger the enhanced model is easier to solve which can be exploited in a solution method based on Lagrangean Relaxation. On the other hand, when the locomotive fleet is tight to satisfy train requirements the proposed Benders approach can be used to obtain feasible solutions faster.

Table 12 Comparison of Solutions Considering Different Fleet Size

	Fleet Size	BB	UB	Locos	DH	Gap(%)	N.Sols	Used A_L	DP(%)
All	default	4871	14684483	1329	1769	4.59	6	295	23.23
	-20%	7950	NA	NA	NA	NA	0	NA	NA
	+20%	5129	14439899	1308	1735	3.52	18	250	24.98
ML	default	121150	11126320	881	706	1.52	116	201	59.58
	-20%	96300	11333270	898	718	2.10	135	214	53.07
	+20%	115418	11028619	872	697	1.15	144	202	60.07

6. Conclusions

The purpose of this study was to introduce, model and solve a general tactical-level version of the LAP in which the operation mode of the trains is part of the decision process. In the problem definition we also incorporated several real-life aspects based on the requirements and discussions with the Canadian National Railway Company, one of the largest railway companies in North America. To model the problem we presented two ILP formulations

that were computationally tested on realistic instances. The results of extensive computational experiments confirm the efficiency of various enhancements on the CLF model when solved with a general-purpose solver yielding good solutions in reasonable time. Moreover the two versions of the Benders-based algorithm showed to significantly reduce the CPU time to obtain a first solution. Also, the decomposition structure seems well-suited for problem extensions, in particular those including uncertainty in the parameters.

We also discussed the results obtained with the model and solution approach using different input parameters. Notoriously, even with an optimality gap of over 4%, the enhanced model provided solutions, under certain costs configurations, where approximately 25% fewer locomotives are required than those used in actual operations. This major reduction is a trade-off with the increase in repositioning locomotives in the network but also is partly explained by the fact that we are comparing at different levels of decision. Thus, care should be taken to avoid misleading conclusions on solutions that could be more difficult to comply with at the operational level, especially after when studying other extensions of the problem that will be the object of subsequent research, for example, concerning uncertainty. Nevertheless, given the results presented in this article, we believe that the proposed model is well-suited to provide insights on locomotive planning and that the potential for cost reduction is very significant.

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